

<p>MATHS</p> <p>Place Value (within 10)</p> <p>Count to 10, forwards and backwards, beginning with 0 or 1, or from any given number.</p> <p>Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.</p> <p>Given a number, identify one more and one less</p>	<p>ENGLISH</p> <p>Narrative: Finding Narrative</p> <p>Purpose: To narrate</p> <p>Letter: Message</p> <p>Purpose: To recount</p>	<p>Year 1</p> <p>Autumn 1</p>
<p>SCIENCE</p> <p>Animals including Humans</p> <p>Parts of Animals</p>	<p>HISTORY</p> <p>To explain how toys changed within their living memory and compare with that of their Grandparents.</p> <p>To explain ways we use toys in our homes and classroom and can compare with that used by parents/Grandparents</p>	<p>COMPUTING</p> <p>Sequencing using Code Safari App</p>
<p>RE</p> <p>Gifts – Harvest of Hands</p> <p>To know that Christians follow Jesus.</p> <p>To understand Worship and that this may include reading the Bible, listening to stories, singing, prayer, people worshipping with others or alone.</p>	<p>PSHE</p> <p>Being Me in My World</p>	<p>TRIPS</p> <p>Trip to Liverpool Museum</p>
<p>MUSIC</p> <p>Hey you!</p> <p>Structure: listen & appraise, improvisation, composition and performance.</p> <p>Musical Skills: Pulse Rhythm & Pitch</p>	<p>ART</p> <p>Drawing and Painting</p> <p>Topic: Toys</p>	<p>PE</p> <p>Throwing</p> <p>Catching</p> <p>Dribbling</p>

